



# COVER PHOTO REQUIREMENTS

PLEASE READ THOROUGHLY. QUESTIONS? CONTACT JASON: [JT@AE-ENGINE.COM](mailto:JT@AE-ENGINE.COM)



## IMAGE SIZE

Please shoot photos at maximum resolution. (The height of the player should be at least **3,000 pixels**.)

## FRAMING

The player should be photographed at eye-level, and the photo should **display the player's entire body within the frame**.

## LIGHTING

**Lighting on the subject should be consistent and well-lit** (no dark shadows). Controlled studio lighting is preferable to outdoor light.

## POSE

**The player should display emotion** (preferably a smile, but definitely *not* a passive expression, which reads as boredom).

## UNIFORM

**Players should wear their entire home uniform** (shirt *and* pants) to best display their school's colors. A helmet or a football can be used as a prop.

## BACKGROUND

**Please keep the background free of distracting elements** (light poles, fences, trees, etc.). A solid background (such as a studio or the sky) works best.

## FILE SUBMISSION

Please supply a collection of the best photos as maximum-quality JPGs. Photos can be uploaded at: [customcoverproject.com/photoshoot](http://customcoverproject.com/photoshoot)